

10 WEB3 STATS TO KNOW

Is blockchain, tokenisation, metaverses and Web3 in general a big deal? These stats will be enough to prove it!

- 1. Social applications account for 8.9% of Web3 apps. (METAV.RS)
- 2. There are 8,832 active cryptocurrencies in the world as of June 2023. (Statista)
- 3. The global spending on blockchain solutions will reach USD \$19 billion by 2024. (IDC Spending Guide)
- 4. 15% of Australians hold cryptocurrency. (ASX Australian Investor Study 2023)
- Using blockchain, financial institutions can save up to USD \$12 billion every year.
 (Accenture)
- 6. 10% of the global population owns cryptocurrencies. (Finbold)
- 7. The global blockchain market is projected to grow to USD \$163.83 billion by 2029 at a compound annual growth rate of 56.3%. (Fortune Business Insights)
- It is expected that by 2030, the Web3 will have reached a worth of USD \$81.5 billion.
 (Emergen Research)
- 9. Games are represented by 5.7% of Web3 apps. (Emergen Research)
- The most widely used domain suffix among Web3 supporters is 'xyz.'
 (METAV.RS)